## **Senate Standing Committee on Environment and Communications**

# **Answers to Senate Estimates Questions on Notice**

### **Additional Estimates Spill-over hearing March 2017**

### **Communications Portfolio**

## **Department of Communications and the Arts**

**Question No: 335** 

## Program 1.1

Hansard Ref: Written, 03/04/2016

Topic: Australia's video games Senator Bilyk, Catryna asked:

- 1. The Senate Environment and Communications References Committee provided its "Game On: more than playing around. The future of Australia's video game development industry" report to Government on 29 April 2016 and we were advised on 1 November 2016 that a whole-of-Government response is being developed by the Department in consultation with relevant portfolios including Department of Industry, Innovation and Science, Austrade and Treasury for consideration by Government in due course.
- 2. When can we expect the Government response to the report to avoid Australia's games sector falling further behind through lack of Government action?
- 3. What consultation has taken place with relevant portfolios and what consultation is planned with relevant portfolios?

#### **Answer:**

- 2. To ensure a considered response, the Department is consulting with relevant portfolios. A Government response will be provided in due course.
- 3. The Department of Communications and the Arts has undertaken written consultation with the Department of Industry, Innovation and Science, Austrade and Treasury as the portfolios impacted by the Senate Environment and Communications References Committee's report. Further consultation with these agencies is being undertaken as required.